

ACCESSORIES: WALLET MADE FROM A BICYCLE INNER TUBE



MATERIALS REQUIRED

A bicycle inner tube, sharp scissors, a cutter, thread and a sewing machine.

DEGREE OF DIFFICULTY

High.

APPROXIMATED TIME REQUIRED

Depends on the size of the wallet, but at least six hours.

LEARNING GOALS

Get to know new materials to work with and create wallets, handbags... and learn how to sew tough materials.

ABILITIES DEVELOPED

Attention, determination, fine handling, accuracy, hand-eye dexterity, creativity.

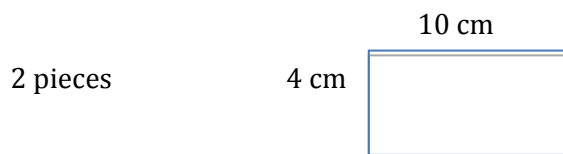
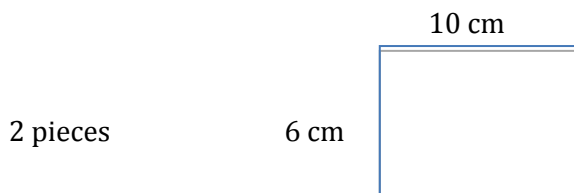
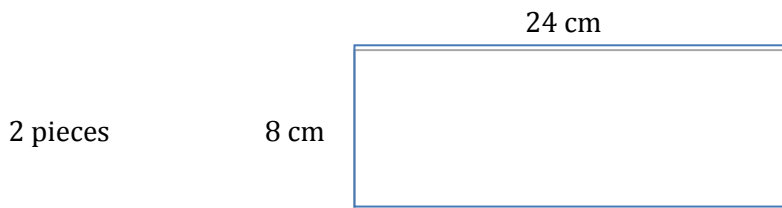
STEP-BY-STEP INSTRUCTIONS

1. Cut the tube in rectangles. They should be quite even. Your scissors must be sharp because the tube is made of rubber, which is a pretty tough material.



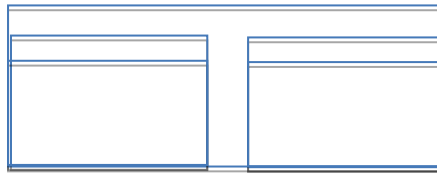
2. Clean thoroughly the inner tube with a wet cloth.

3. This wallet is going to have compartments for cards. Firstly, cut two rectangles 8 centimetres high and 24 centimetres long. Then, cut another two, they must be 6 centimetres high and 10 centimetres long. Finally, cut the last two, 4 centimetres high and 10 centimetres long. Look at this drawing if you have any doubt.

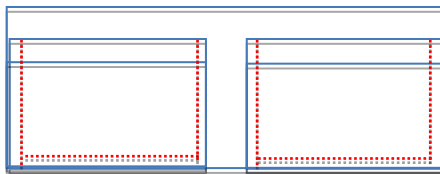




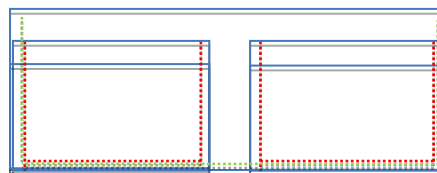
4. Superimpose the four smaller pieces on one of the big ones as shown. They are going to form the compartments where to put your cards.



5. Sew carefully joining the pieces together. You will need a special needle for tough fabrics and a hard-wearing thread.



6. Add the remaining part on the back. Sew all the contour but the upper part. You will use this opening to put your notes in the wallet.



TIPS

As the inner tube is black, you can sew with a colourful thread or add some fabric or ribbon. You will get different textures and results.

You can make more compartments, as long as your sewing machine is able of piercing all the rubber. Another option is sewing it by hand, but before that you will have to make the holes with a hand-held hole punch.

Another material you could use is a car tire. With it, you will be able to do bigger items without having to match different pieces.

